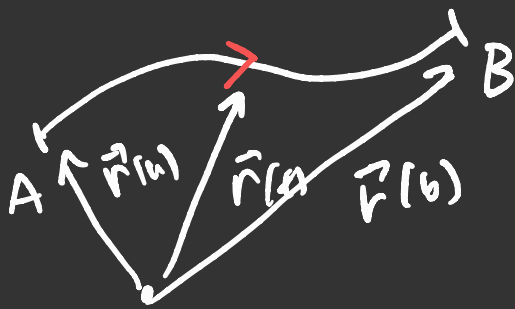


Curvature

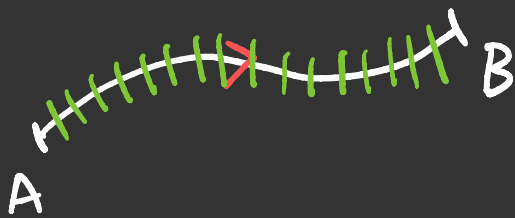
Suppose we have a parametrized curve

$$\vec{r}(t) = (x(t), y(t), z(t))$$

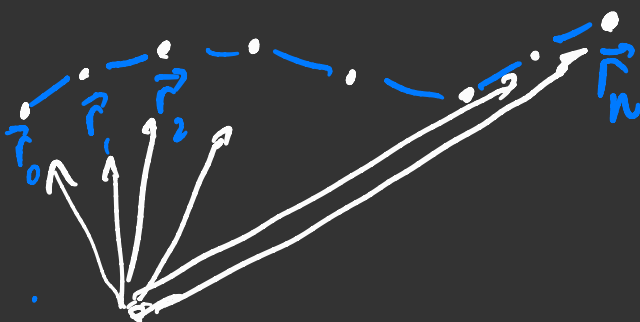
$$a \leq t \leq b$$



What is the length of the curve?



$$A = t_0 < t_1 < \dots < t_N = B$$



length:

$$\|\vec{r}_1 - \vec{r}_0\| + \|\vec{r}_2 - \vec{r}_1\| + \dots + \|\vec{r}_{N-1} - \vec{r}_N\|$$

How to estimate?

$$\|\vec{r}_1 - \vec{r}_0\| + \|\vec{r}_2 - \vec{r}_1\| + \dots + \|\vec{r}_{N-1} - \vec{r}_N\|$$

$$= \|\vec{r}(t_1) - \vec{r}(t_0)\| + \dots + \|\vec{r}(t_{N-1}) - \vec{r}(t_N)\|$$

← assume differentiable

$$\approx \|\vec{r}'(t_0) (t_1 - t_0)\| + \|\vec{r}'(t_1) (t_2 - t_1)\|$$

$$+ \dots + \|\vec{r}'(t_{N-1}) (t_N - t_{N-1})\|$$

$$= \|\vec{r}'(t_0)\| (t_1 - t_0) + \|\vec{r}'(t_1)\| (t_2 - t_1) + \dots + \|\vec{r}'(t_{N-1})\| (t_N - t_{N-1})$$

But this is just an approximation of an integral!

$$\xrightarrow{\max_i (t_i - t_{i-1}) \rightarrow 0} \int_{t_0}^{t_N} \|\vec{r}'(\tau)\| d\tau.$$

Thus, for curves such that $\vec{r}(t)$ has continuous derivative, we have

$$\text{length of curve } \vec{r}(t) \text{ (} a \leq t \leq b \text{)} = \int_a^b \|\vec{r}'(\tau)\| d\tau.$$

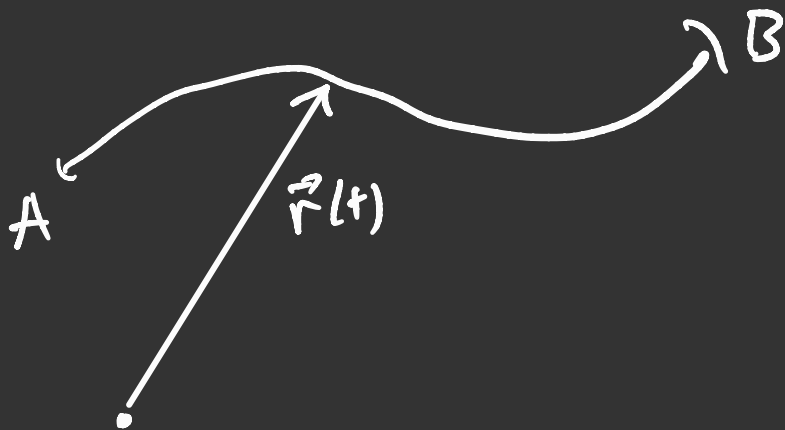
In coordinates: $\vec{r}(t) = (x(t), y(t), z(t))$

$$= \int_a^b \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2} dt$$

The problem with this is that rarely can you evaluate this integral in terms of elementary functions, even for simple curves like ellipse or parabola!

However, in principle, the problem is solved.

Length parameter on a curve



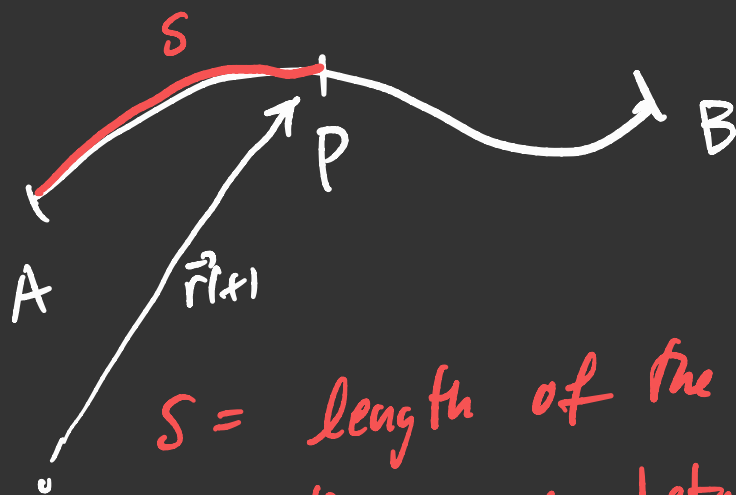
A curve can be parametrized in many ways, e.g. replace t by t^2 .

Sometimes, changing parametrization can help to evaluate, say, the length (a quantity independent of parametrization):

$$\int_a^b \|\vec{r}_1'(t)\| dt = \int_a^b \|\vec{r}_2'(h(t))\| \underbrace{|h'(t)|}_{dh(t)} dt$$

$$\begin{aligned} \vec{r}_1(t) &= \vec{r}_2(h(t)) \\ \frac{d}{dt} \vec{r}_1(t) &= \frac{dh}{dt} \frac{d\vec{r}_2}{dh}(h(t)) \\ &= \int_{h(a)}^{h(b)} \|\vec{r}_2'(h)\| dh. \end{aligned}$$

There is one privileged parameterization
Arc-length parameterization



$S =$ length of the piece of
the curve between points
A and P.

If $\vec{r}(t)$ is given by another parameter, t ,
then S is a function of that parameter.

$$\vec{r}(t) \quad a \leq t \leq b$$

$$\vec{r}(a) = A \quad \vec{r}(b) = B$$

Define

$$s(t) = \int_a^t \|\vec{r}'(\tau)\| d\tau$$

length of curve
from point A to
point $P = \vec{r}(t)$

$s(t)$ is increasing, consider the inverse $t = t(s)$

Assume that s is known and

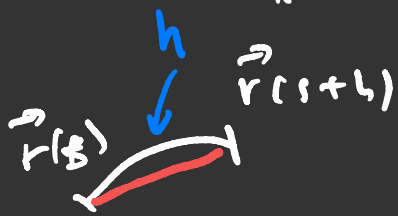
$\vec{r} = \vec{r}(s)$ is such that

length of curve
between $\vec{r}(s_1)$ and $\vec{r}(s_2)$ is $|s_2 - s_1|$.

Consider derivative

$$\vec{T}(s) = \frac{d\vec{r}(s)}{ds}$$

Note that $\|\vec{r}(s+h) - \vec{r}(s)\| \approx h$
↑
length of segment.
if \vec{r} is smooth



Thus \angle between curve and line $\rightarrow 0$ as $h \rightarrow 0$.

$$\frac{\|\vec{r}(s+h) - \vec{r}(s)\|}{h} \rightarrow 1 \quad \text{as } h \rightarrow 0$$

Thus

$$\|\vec{T}(s)\| = \lim_{h \rightarrow 0} \frac{\|\vec{r}(s+h) - \vec{r}(s)\|}{h} = 1.$$

Consider $\frac{d\vec{T}}{ds} = \frac{d^2}{ds^2} \vec{r}(s)$.

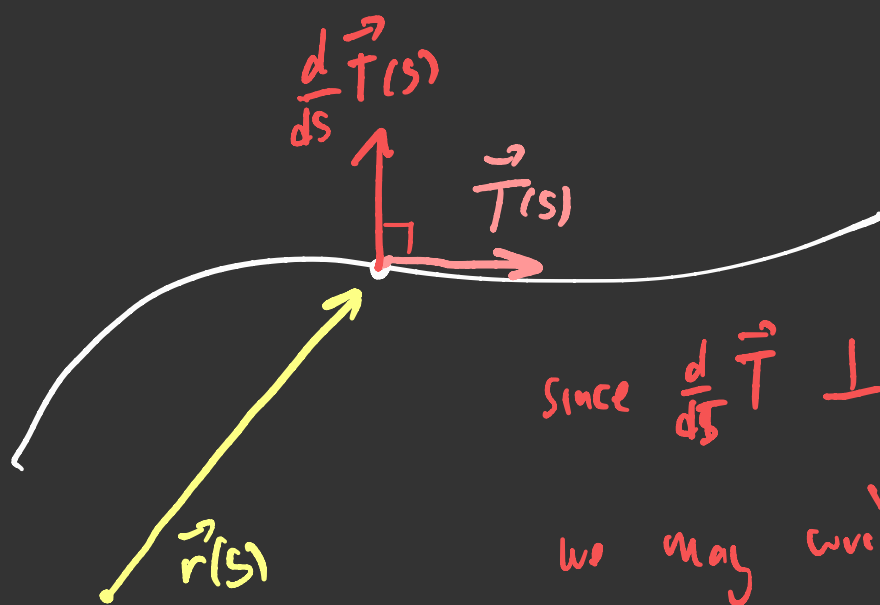
Theorem: $\frac{d\vec{T}}{ds} \cdot \vec{T} = 0$, i.e. $\frac{d\vec{T}}{ds} \perp \vec{T}$.

Proof: We know $\|\vec{T}(s)\| = 1$. Thus

$$1 = \|\vec{T}(s)\|^2 = \vec{T}(s) \cdot \vec{T}(s).$$

Thus $0 = \frac{d}{ds} \vec{T}(s) \cdot \vec{T}(s) + \vec{T}(s) \cdot \frac{d}{ds} \vec{T}(s)$

$$\Rightarrow 2 \frac{d}{ds} \vec{T}(s) \cdot \vec{T}(s) = 0. \quad \square$$



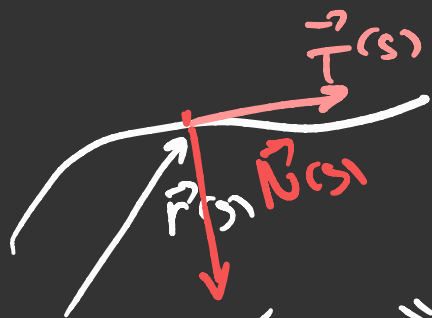
Since $\frac{d\vec{T}}{ds} \perp \vec{T}(s)$,
we may write

only sensible when $\frac{d\vec{T}}{ds} \neq 0$.

$$\frac{d\vec{T}}{ds} = \left\| \frac{d\vec{T}}{ds} \right\| \vec{N}(s)$$

with $\|\vec{N}(s)\| = 1$

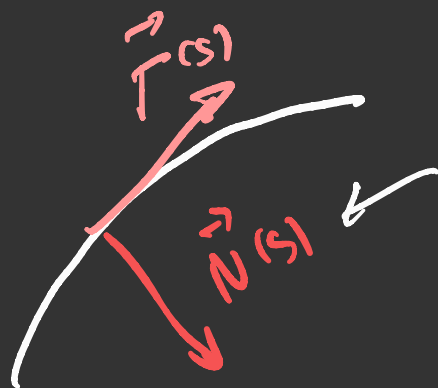
The vector $\vec{N}(s)$ is called the principal normal (vector) at the point $\vec{r}(s)$



"kappa" is the curvature.

$$\frac{d}{ds} \vec{T}(s) = \kappa(s) \vec{N}(s)$$

$\kappa(s)$ can be thought of as the rotation rate of the vector $\vec{T}(s)$ as one varies s (moves along the curve).



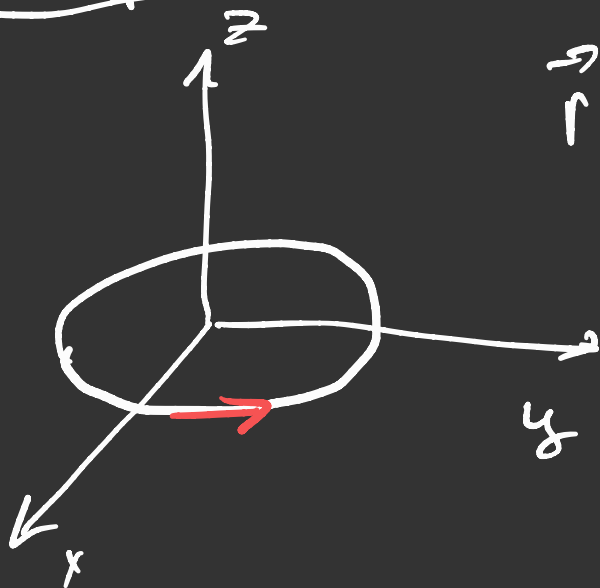
directed in direction that curve is concave



Example:

$$\vec{r}(t) = (p \cos t, p \sin t, 0)$$

$$\vec{r}'(t) = (-p \sin t, p \cos t, 0)$$



To find the curvature, we must change to the arc length parametrization.
“ t ” is not this parametrization.

To this end, we find

$$s(t) = \int_0^t \|\vec{r}'(t)\| dt = \int_0^t \sqrt{p^2 \sin^2 t + p^2 \cos^2 t} dt$$

↑
length from 0 to t .

$$= p \int_0^t dt = tp.$$

Thus $t(s) = \frac{s}{p}$ (inverse function).

Now parametrization

$$\vec{r}(s) = \vec{r}(t(s)) = \left(p \cos\left(\frac{s}{p}\right), p \sin\left(\frac{s}{p}\right), 0 \right).$$

$$\frac{d\vec{r}(s)}{ds} = \left(-\sin\left(\frac{s}{\rho}\right), \cos\left(\frac{s}{\rho}\right), 0 \right)$$

$$\left\| \frac{d\vec{r}(s)}{ds} \right\| = 1 \quad \frac{d\vec{r}}{ds} = \vec{T}(s)$$

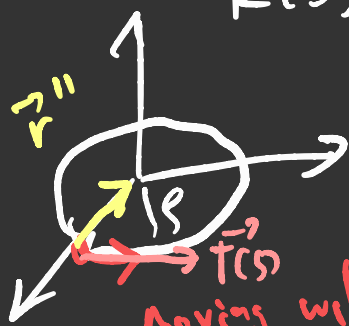
$$\begin{aligned} \frac{d}{ds} \vec{T}(s) &= \left(-\frac{1}{\rho} \cos\left(\frac{s}{\rho}\right), -\frac{1}{\rho} \sin\left(\frac{s}{\rho}\right), 0 \right) \\ &= \frac{1}{\rho} \vec{N}(s) = -\frac{1}{\rho^2} \vec{r}(s) \end{aligned}$$

where $\vec{N}(s) = \left(-\cos\left(\frac{s}{\rho}\right), -\sin\left(\frac{s}{\rho}\right), 0 \right)$

Note that $\frac{d\vec{T}}{ds} \cdot \vec{T} = 0$. ✓

And

$$K(s) = \frac{1}{\rho} \text{ by definition.}$$

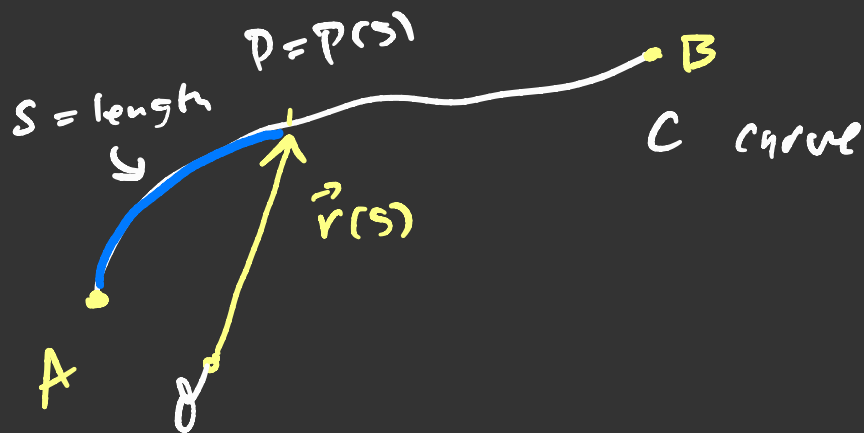


$$\frac{d^2}{ds^2} \vec{r}(s) = -\frac{1}{\rho^2} \vec{r}(s)$$

curvature $\rightarrow 0$ as $\rho \rightarrow \infty$, since a large circle looks approximately straight.

Generally, such straightforward computations not possible...

Decomposition of acceleration



$$\frac{d}{ds} \vec{r}(s) = \vec{T}(s), \quad \|\vec{T}(s)\| = 1 \quad \left(\begin{array}{l} \text{Velocity along} \\ \text{curve with} \\ \text{speed } 1 \end{array} \right)$$

$$\frac{d}{ds} \vec{T}(s) \cdot \vec{T}(s) = 0 \quad \text{orthogonal to } \vec{T}$$

$$\frac{d}{ds} \vec{T}(s) = k(s) \vec{N}(s)$$

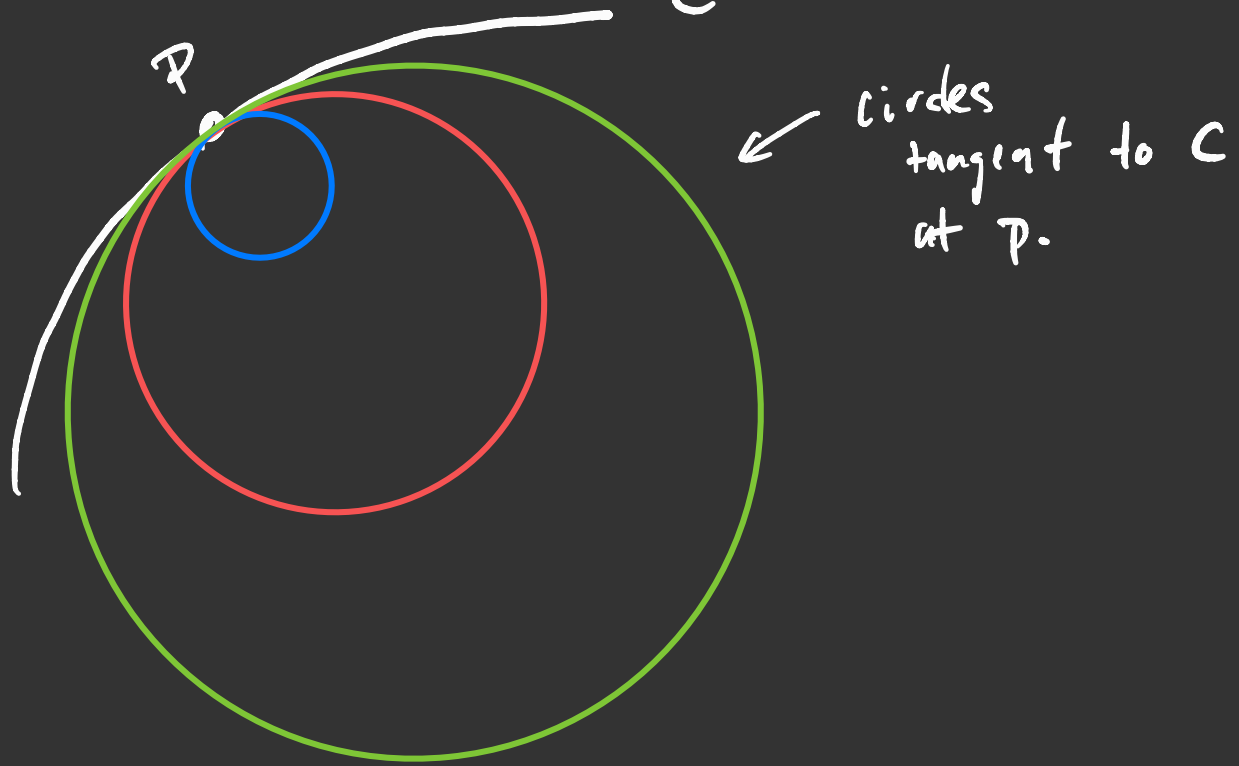
\uparrow curvature \curvearrowright principal normal at $\vec{r}(s)$
 $\|\vec{N}(s)\| = 1.$

$k(s)$ shows how fast the direction of $\vec{T}(s)$ change as s grows.

$$\rho(s) = \frac{1}{k(s)} \quad \text{is } \underline{\text{radius of curvature}}$$

Meaning of radius of curvature:

$C = \text{curve}$



Each circle is an approximation to the curve C at P . For different circles, the quality of the approximation depends on the radius of the curve.

In 3d, it can be in different planes.

Among all the circles, there is one that fits the curve C the best.

(dist between curve and circle $\rightarrow 0$ as $\sqrt{\text{dist}^2}$ for planar curve,)
approach P . Quality of approximation is the rate.)

Its radius is exactly ρ , radius of curvature.

Dynamically, as you move along the curve, you feel acceleration which feels like centrifugal acceleration which matches the centripetal force as if you move along circle of best approximation.

If you compare to the force for smaller circles, it is smaller. Compared to larger circles, it is larger.

This circle is called
Osculating circle

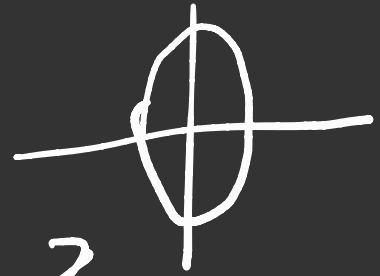
↑
means kissing. the circle is so close to the curve, it "kisses".

We return to this later.

Given a simple curve

$$x(t) = \cos t$$

$$y(t) = 2 \sin t$$



ellipse.

Already, it's impossible to express the length of the curve in terms of elementary functions, so we must adopt a more robust approach.

Consider a generic curve

$$\vec{r}(t) = (x(t), y(t), z(t))$$

In principle, we can define the length

$$s(t) = \int_{t_0}^t \|\vec{r}'(\tau)\| d\tau.$$

← difficult to compute

$$\frac{ds}{dt} = \|\vec{r}'(t)\| = \|\vec{v}(t)\| =: v(t).$$

← this is known.

$$\vec{T} = \frac{d\vec{r}}{ds} = \frac{dt}{ds} \frac{d\vec{r}}{dt} \quad (\text{chain rule})$$

$$= \frac{1}{v(t)} \frac{d\vec{r}}{dt} \quad (\text{since } \frac{ds}{dt} = v(t))$$

Thus we can express unit tangent vector by velocity divided by abs. value of velocity

$$\frac{d\vec{T}}{ds} = \frac{1}{ds/dt} \frac{d\vec{T}}{dt} = \frac{1}{v(t)} \frac{d}{dt} \left(\frac{1}{v(t)} \frac{d\vec{r}}{dt} \right)$$

$$= \frac{1}{v} \left[-\frac{v'(t)}{|v(t)|^2} \frac{d\vec{r}}{dt} + \frac{1}{v(t)} \frac{d^2}{dt^2} \vec{r}(t) \right] \quad (\text{Leibnitz rule})$$

$$= -\frac{v'}{v^3} \vec{v} + \frac{1}{v^2} \vec{a} \quad \text{on one hand...}$$

on other hand...

$$\frac{d\vec{T}}{ds} = k \vec{N}$$

Thus we found

$$-\frac{v'}{v^3} \vec{v} + \frac{1}{v^2} \vec{a} = k \vec{N}$$

Isolating \vec{a} :

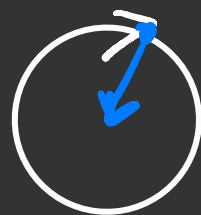
$$\frac{1}{v^2} \vec{a} = \frac{v'}{v^3} \vec{v} + k \vec{N}$$

or

$$\vec{a} = \frac{v'}{v} \vec{v} + v^2 k \vec{N}$$

Note that $\frac{\vec{v}}{v} = \frac{\vec{v}}{\|\vec{v}\|} = \vec{T}$.

Thus

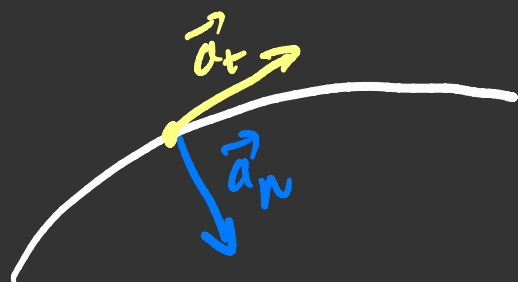


looks like centripetal force.

$$\vec{a} = \frac{dv}{dt} \vec{T} + \|\vec{v}\|^2 k \vec{N}$$

(speed)² (inverse radius).
(unit normal)

↑ scalar acceleration (comp of acceleration along the road)



$$\vec{a} = \vec{a}_t + \vec{a}_n$$

We must extract from here k and \vec{N} .

$$\vec{a} = \frac{dv}{dt} \vec{T} + v^2 k \vec{N}$$

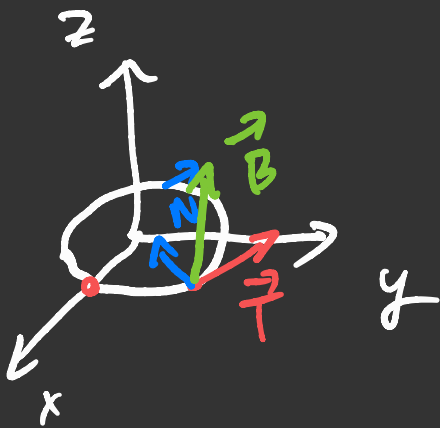
Crossing with \vec{T} , we find

$$\begin{aligned} \vec{T} \times \vec{a} &= \frac{dv}{dt} \vec{T} \times \vec{T} + v^2 k \vec{T} \times \vec{N} \\ &= v^2 k \vec{T} \times \vec{N} \end{aligned}$$

As \vec{T} is a unit tangent, and \vec{N} is unit normal, orthogonal to \vec{T} , the vector

$$\vec{B} = \vec{T} \times \vec{N} \quad (\text{binormal})$$

is orthogonal to both \vec{T} and \vec{N} and length 1.



$$\vec{B} = (0, 0, 1) = \vec{k}$$

for the unit circle

It is the same for all points on the circle.

Thus we found

$$\vec{T} \times \vec{a} = v^2 k \vec{B}.$$

Now we find k . Recall $\vec{v} = v \vec{T}$.

$$\vec{v} \times \vec{a} = v \vec{T} \times \vec{a} = v^3 k \vec{B}.$$

$$\|\vec{v} \times \vec{a}\| = v^3 k \|\vec{B}\| = v^3 k.$$

Since $\|\vec{B}\| = 1$. Thus

$$k = \frac{\|\vec{v} \times \vec{a}\|}{\|\vec{v}\|^3} = \frac{\|\vec{v} \times \vec{a}\|}{(\vec{v} \cdot \vec{v})^{3/2}}$$

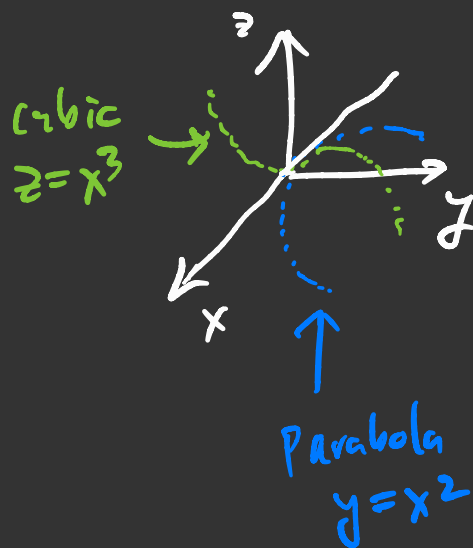
Now we can take any parametric curve, $\vec{r}(t)$, find $\vec{v}(t) = \vec{r}'(t)$ and $\vec{a}(t) = \vec{r}''(t)$ and thereby find the curvature.

Example:

$$\vec{r}(t) = (t, t^2, t^3)$$

$$\vec{v}(t) = \vec{r}'(t) = (1, 2t, 3t^2)$$

$$\vec{a}(t) = \vec{r}''(t) = (0, 2, 6t)$$



$$\vec{v} \times \vec{a} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2t & 3t^2 \\ 0 & 2 & 6t \end{vmatrix} = \mathbf{i} (12t^2 - 6t^2) - \mathbf{j} (6t) + \mathbf{k} (2)$$

$$= (6t^2, -6t, 2)$$

$$\vec{v} \cdot \vec{v} = 1 + 4t^2 + 9t^4$$

$$k(t) = \frac{\sqrt{36t^4 + 36t^2 + 4}}{(1 + 4t^2 + 9t^4)^{3/2}}$$

Note $k(0) = 2$.

How to find the principal normal \vec{N} ?

Return to our formula:

$$\vec{a} = \frac{dv}{dt} \vec{T} + v^2 \kappa \vec{N}.$$

We know that

$$\vec{v} \times \vec{a} = v^3 \kappa \vec{B} \quad (\text{since } \vec{v} \times \vec{T} = 0)$$

Now

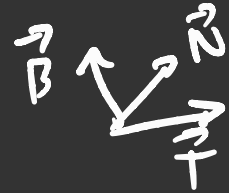
$$(\vec{T}, \vec{N}, \vec{B})$$

$$\vec{T} \times \vec{N} = \vec{B}$$

form a right triple
of orthogonal unit vectors

$$\|\vec{T}\| = \|\vec{N}\| = \|\vec{B}\| = 1$$

$$\vec{T} \cdot \vec{N} = 0 \quad \vec{T} \cdot \vec{B} = 0 \quad \vec{N} \cdot \vec{B} = 0$$

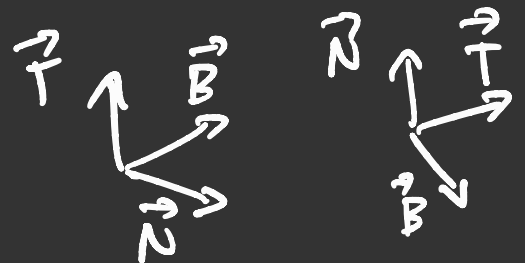


but also

$$\vec{B} \times \vec{T} = \vec{N}$$

$$\vec{N} \times \vec{B} = \vec{T}$$

since we took \vec{B} and turned then



Thus to find \vec{N} ,

$$\vec{N} = \vec{B} \times \vec{T}$$

$$= \vec{B} \times \frac{\vec{v}}{\|\vec{v}\|}$$

$$= \left(\frac{\vec{v} \times \vec{a}}{k v^3} \right) \times \frac{\vec{v}}{v} \quad \left(\text{since } \vec{B} = \frac{1}{k v^3} \vec{v} \times \vec{a} \right)$$

$$= \frac{1}{k v^4} (\vec{v} \times \vec{a}) \times \vec{v}$$

$$= \frac{1}{v} \frac{\vec{v} \times \vec{a}}{\|\vec{v} \times \vec{a}\|} \times \vec{v} \quad \left(\text{using } k = \frac{\|\vec{v} \times \vec{a}\|}{v^3} \right)$$

Thus we found the formula

$$\vec{N} = \frac{(\vec{v} \times \vec{a}) \times \vec{v}}{\|(\vec{v} \times \vec{a}) \times \vec{v}\|}$$

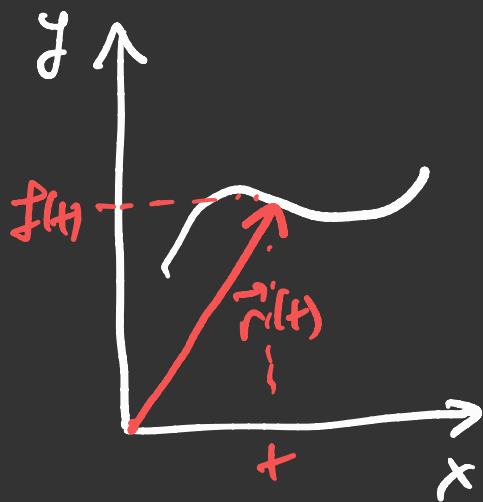
$$\left(\begin{array}{l} \text{since } \vec{v} \perp \vec{v} \times \vec{a} \\ \text{so } \|\vec{v} \times (\vec{v} \times \vec{a})\| \\ = \|\vec{v}\| \|\vec{v} \times \vec{a}\| \end{array} \right)$$

Plane curves

$$\vec{r}(t) = (x(t), y(t), 0)$$

Let us restrict further to consider our curve to be the graph of a function

↑
keep since
some objects
are visualized
in 3D.



$$y = f(x)$$

$$\vec{r}(t) = (t, f(t), 0)$$

$$\vec{v}(t) = \vec{r}'(t) = (1, f'(t), 0)$$

$$\vec{a}(t) = \vec{r}''(t) = (0, f''(t), 0)$$

$$v(t) = \|\vec{v}(t)\| = \sqrt{1 + (f'(t))^2}$$

Unit tangent vector:

$$\vec{T}(t) = \frac{\vec{v}(t)}{v(t)} = \frac{1}{\sqrt{1+(f')^2}} (1, f', 0)$$

Curvature

$$k(t) = \frac{\|\vec{v} \times \vec{a}\|}{v^3} = \frac{|f''(t)|}{(1+(f')^2)^{3/2}}$$

Since

$$\vec{v} \times \vec{a} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & f' & 0 \\ 0 & f'' & 0 \end{vmatrix} = f'' \hat{k} = (0, 0, f'')$$

Binormal vector

remember $\vec{a}(t) = \frac{dv}{dt} \vec{T} + kv^2 \vec{N}$

Thus $\vec{v} \times \vec{a} = kv^3 \vec{B} \Rightarrow \vec{B} = \frac{\vec{v} \times \vec{a}}{\|\vec{v} \times \vec{a}\|}$

Thus $\vec{B} = \frac{\vec{v} \times \vec{a}}{\|\vec{v} \times \vec{a}\|} = \frac{f''(t)}{|f''(t)|} \hat{k}$

Normal vector

$$\vec{N} = \vec{B} \times \vec{T}$$

$$= \frac{f''}{|f''|} \hat{k} \times \vec{T} = \text{sgn}(f'') \hat{k} \times \frac{(1, f', 0)}{\sqrt{1+(f')^2}}$$

$$= \frac{\text{sgn}(f'')}{\sqrt{1+(f')^2}} \begin{vmatrix} i & j & k \\ 0 & 0 & 1 \\ 1 & f' & 0 \end{vmatrix}$$

$$= \frac{\text{sgn}(f'')}{\sqrt{1+(f')^2}} (-f', 1, 0)$$

What is this?



$$y = f(x)$$

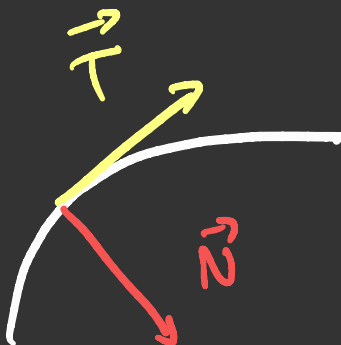
$$\vec{T} = \frac{(1, f', 0)}{\sqrt{1+(f')^2}}$$

rotation
ccw
90°

directed in $f'' > 0$
concave direction

$$\vec{N} = \text{sgn}(f'') \frac{(-f', 1, 0)}{\sqrt{1+(f')^2}}$$

In opposite case



$$f'' < 0$$

Thus we found:

$$\vec{r}(t) = (t, f(t), 0)$$

$$k(t) = \frac{|f''(t)|}{(1 + (f'(t))^2)^{3/2}}$$

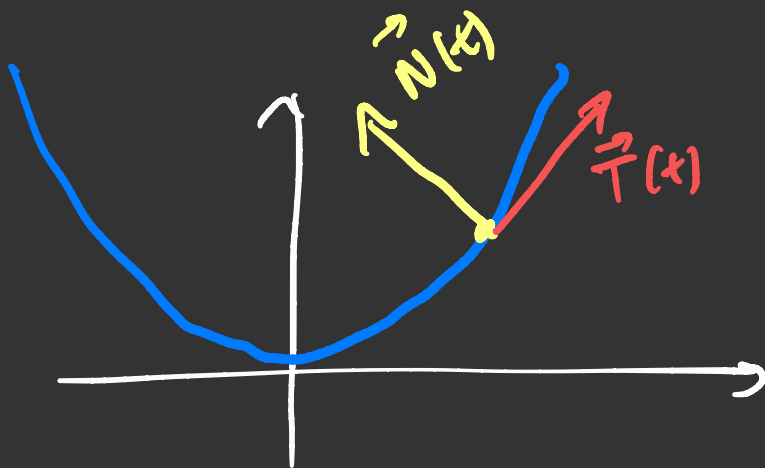
$$\vec{N}(t) = \frac{\text{sgn}\{f''(t)\}}{\sqrt{1 + (f')^2}} (-f'(t), 1, 0)$$

Example:

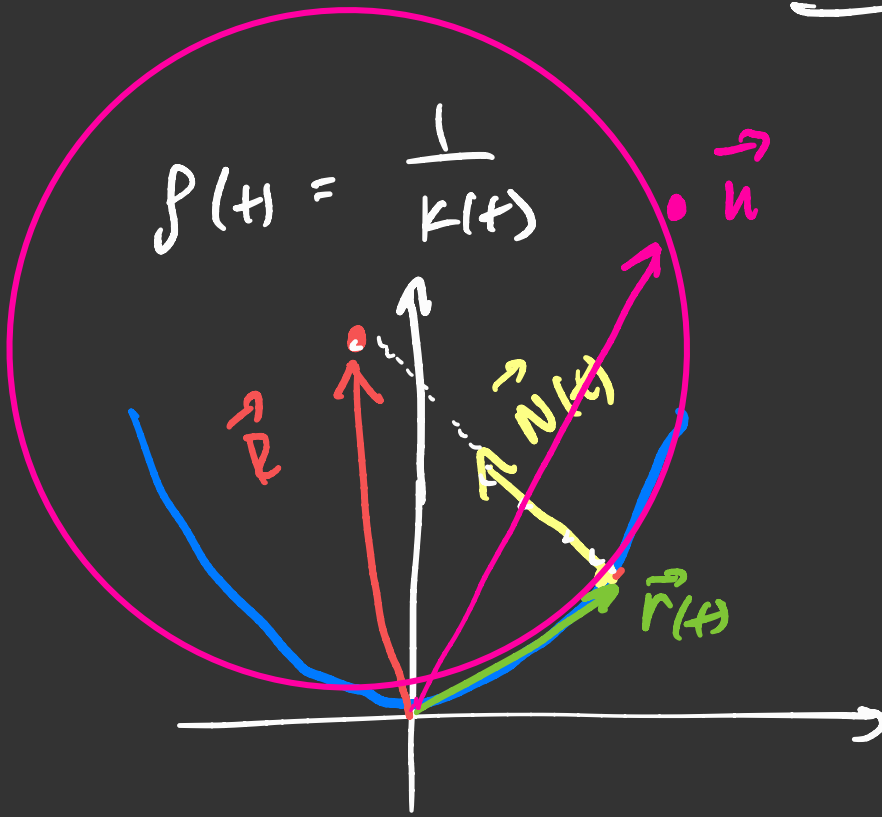
$$f(t) = t^2$$

$$k(t) = \frac{2}{(1 + 4t^2)^{3/2}}$$

$$\vec{N}(t) = \frac{(-2t, 1, 0)}{\sqrt{1 + 4t^2}}$$



Oscular circle



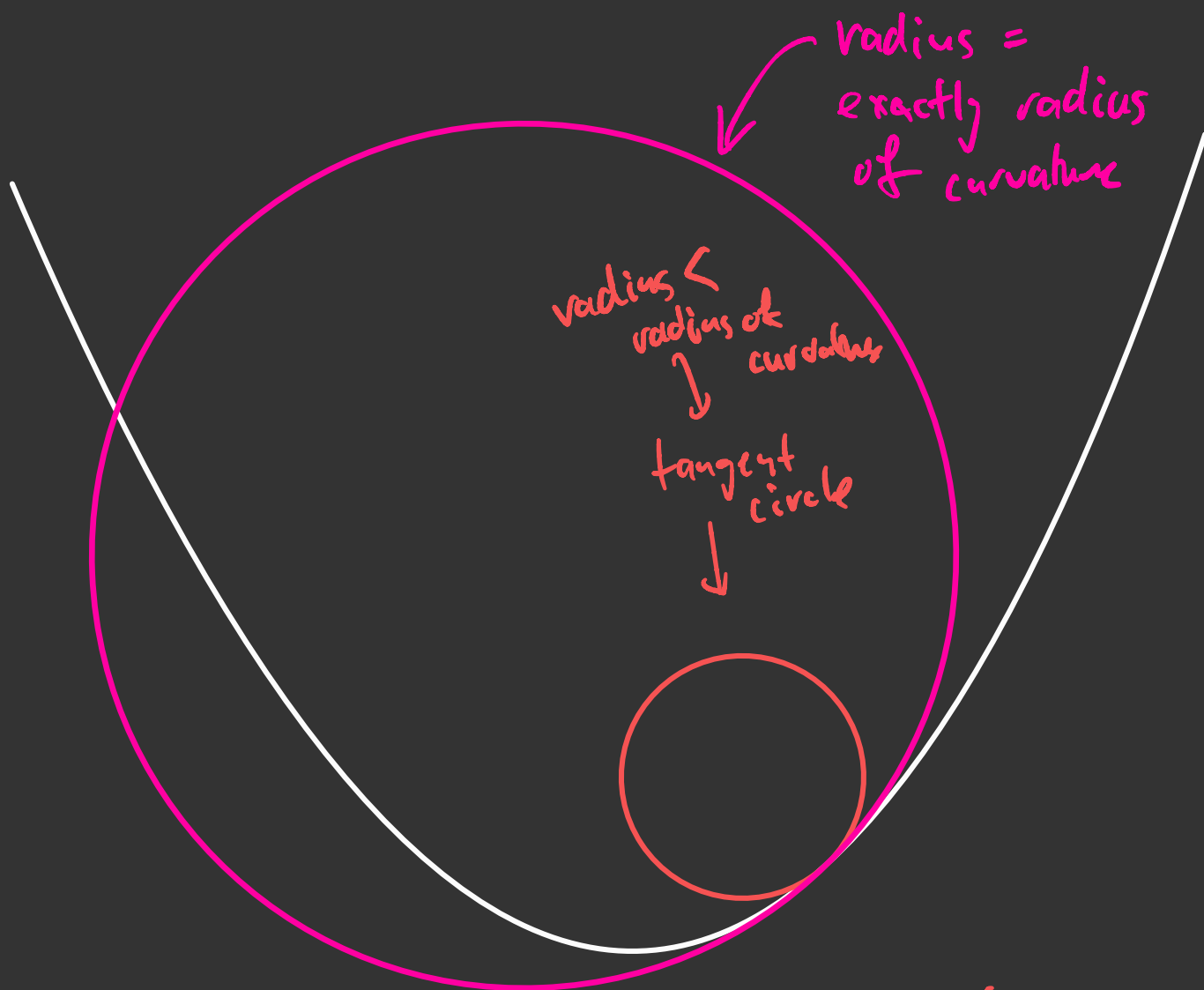
Oscular circle: circle whose center $\vec{R}(t)$ is on the line through $\vec{r}(t)$ in the direction of $\vec{N}(t)$, i.e.

$$\vec{R}(t) = \vec{r}(t) + f \vec{N}(t)$$

The equation

$$\|\vec{n} - \vec{R}(t)\| = f(t)$$

equation for osculating circle.



dist between parabola and circle,
decreases like square of dist.
entirely above parabola.

Osculating circle: on one side, it is
over parabola. on other, it is under.

distance to parabola behaves as the
cube of the distance